

# Acceptance criteria for the lib/runcmd Subplot library

The Subplot project

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# 1 Introduction

The Subplot<sup>1</sup> library `runcmd` for Python provides scenario steps and their implementations for running Unix commands and examining the results. The library consists of a bindings file `lib/runcmd.yaml` and implementations in Python in `lib/runcmd.py`. There is no Bash version.

This document explains the acceptance criteria for the library and how they're verified. It uses the steps and functions from the `lib/runcmd` library. The scenarios all have the same structure: run a command, then examine the exit code, standard output (stdout for short), or standard error output (stderr) of the command.

The scenarios use the Unix commands `true` and `false` to generate exit codes, and `echo` to produce stdout. To generate stderr, they use the little helper script below.

File: `err.sh`

```
1 #!/bin/sh
2 echo "$@" 1>&2
```

## 2 Check exit code

These scenarios verify the exit code. To make it easier to write scenarios in language that flows more naturally, there are a couple of variations.

### 2.1 Successful execution

*when* I run `true`  
*then* exit code is `0`  
*and* command is successful

### 2.2 Successful execution in a sub-directory

*given* a directory `xyzyz`  
*when* I run, in `xyzyz`, `pwd`  
*then* exit code is `0`  
*then* command is successful  
*then* stdout contains `"/xyzyz"`

### 2.3 Failed execution

*when* I try to run `false`  
*then* exit code is not `0`  
*and* command fails

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<sup>1</sup><https://subplot.liw.fi/>

## 2.4 Failed execution in a sub-directory

*given* a directory **xyzzzy**  
*when* I try to run, in **xyzzzy**, **false**  
*then* exit code is not **0**  
*and* command fails

## 3 Check we can prepend to \$PATH

This scenario verifies that we can add a directory to the beginning of the PATH environment variable, so that we can have `runcmd` invoke a binary from our build tree rather than from system directories. This is especially useful for testing new versions of software that's already installed on the system.

*given* executable script **ls** from **ls.sh**  
*when* I prepend **.** to PATH  
*when* I run **ls**  
*then* command is successful  
*then* stdout contains "**custom ls, not system ls**"

File: **ls.sh**

```
1 #!/bin/sh
2 echo "custom ls, not system ls"
```

## 4 Check output has what we want

These scenarios verify that stdout or stderr do have something we want to have.

### 4.1 Check stdout is exactly as wanted

Note that the string is surrounded by double quotes to make it clear to the reader what's inside. Also, C-style string escapes are understood.

*when* I run **echo hello, world**  
*then* stdout is exactly "**hello, world\n**"

### 4.2 Check stderr is exactly as wanted

*given* helper script **err.sh** for `runcmd`  
*when* I run **sh err.sh hello, world**  
*then* stderr is exactly "**hello, world\n**"

### 4.3 Check stdout using sub-string search

Exact string comparisons are not always enough, so we can verify a sub-string is in output.

*when* I run **echo hello, world**  
*then* stdout contains **"world\n"**  
*and* exit code is **0**

#### 4.4 Check stderr using sub-string search

*given* helper script **err.sh** for **runcmd**  
*when* I run **sh err.sh hello, world**  
*then* stderr contains **"world\n"**

#### 4.5 Check stdout using regular expressions

Fixed strings are not always enough, so we can verify output matches a regular expression. Note that the regular expression is not delimited and does not get any C-style string escaped decoded.

*when* I run **echo hello, world**  
*then* stdout matches regex **world\$**

#### 4.6 Check stderr using regular expressions

*given* helper script **err.sh** for **runcmd**  
*when* I run **sh err.sh hello, world**  
*then* stderr matches regex **world\$**

## 5 Check output doesn't have what we want to avoid

These scenarios verify that the stdout or stderr do not have something we want to avoid.

### 5.1 Check stdout is not exactly something

*when* I run **echo hi**  
*then* stdout isn't exactly **"hello, world\n"**

### 5.2 Check stderr is not exactly something

*given* helper script **err.sh** for **runcmd**  
*when* I run **sh err.sh hi**  
*then* stderr isn't exactly **"hello, world\n"**

### 5.3 Check stdout doesn't contain sub-string

*when* I run **echo hi**  
*then* stdout doesn't contain **"world"**

#### 5.4 Check stderr doesn't contain sub-string

*given* helper script **err.sh** for runcmd  
*when* I run **sh err.sh hi**  
*then* stderr doesn't contain **"world"**

#### 5.5 Check stdout doesn't match regular expression

*when* I run **echo hi**  
*then* stdout doesn't match regex **world\$**

#### 5.6 Check stderr doesn't match regular expressions

*given* helper script **err.sh** for runcmd  
*when* I run **sh err.sh hi**  
*then* stderr doesn't match regex **world\$**